

Fire Plume Modeling

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Industrial Plumes vs. Large Fires



Gaussian Models



Fire Models

Talk Outline

- Part 1: Background
 - Fires: Photos & Diagrams
 - Fire Modeling: Basic Inputs & Parameters
 - Modeling Goals and Strategies
- Part 2: CFD Modeling of Fires using FDS
 - Model Description, Setup, I/O
 - Pool Fire Test Case (Neutral Atmospheric Stability)
 - Pool Fire Test Case (Stable Atmospheric Stability)
- Part 3: Modeling with BUOYANT
 - Non-CFD: Steady-State Plume Model with fire plume rise model
 - Test Cases: How much of fire plume resides in ABL?

Part 1: Background

Large Industrial Fires



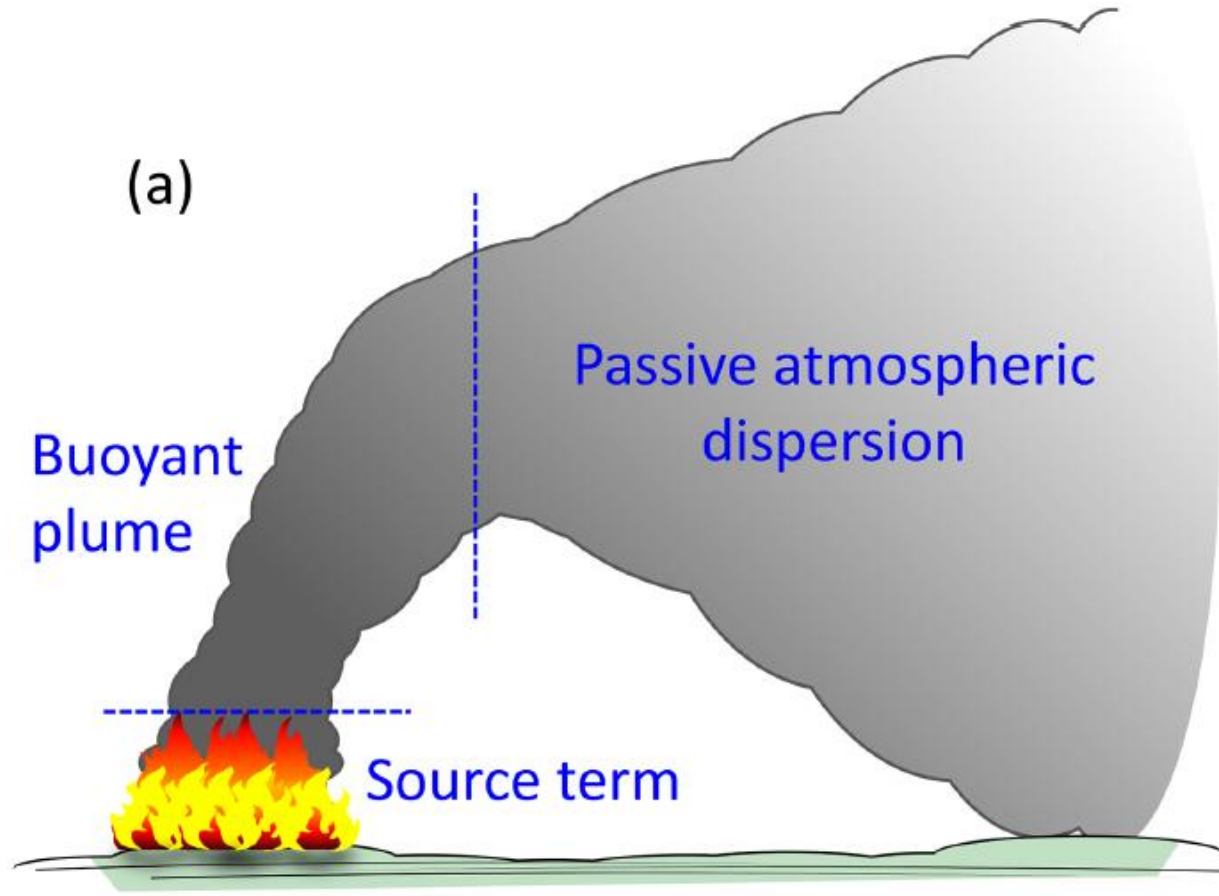
- Heat and Mass Fluxes
- Buoyancy Flux \sim (Heat Release Rate Per Unit Area) x (Area of Release)
- Plume Rise, Plume Buoyancy, Clean Air Entrainment
- Constituents: Carbon Dioxide, Smoke, Trace Metals, others

Large Industrial Fires

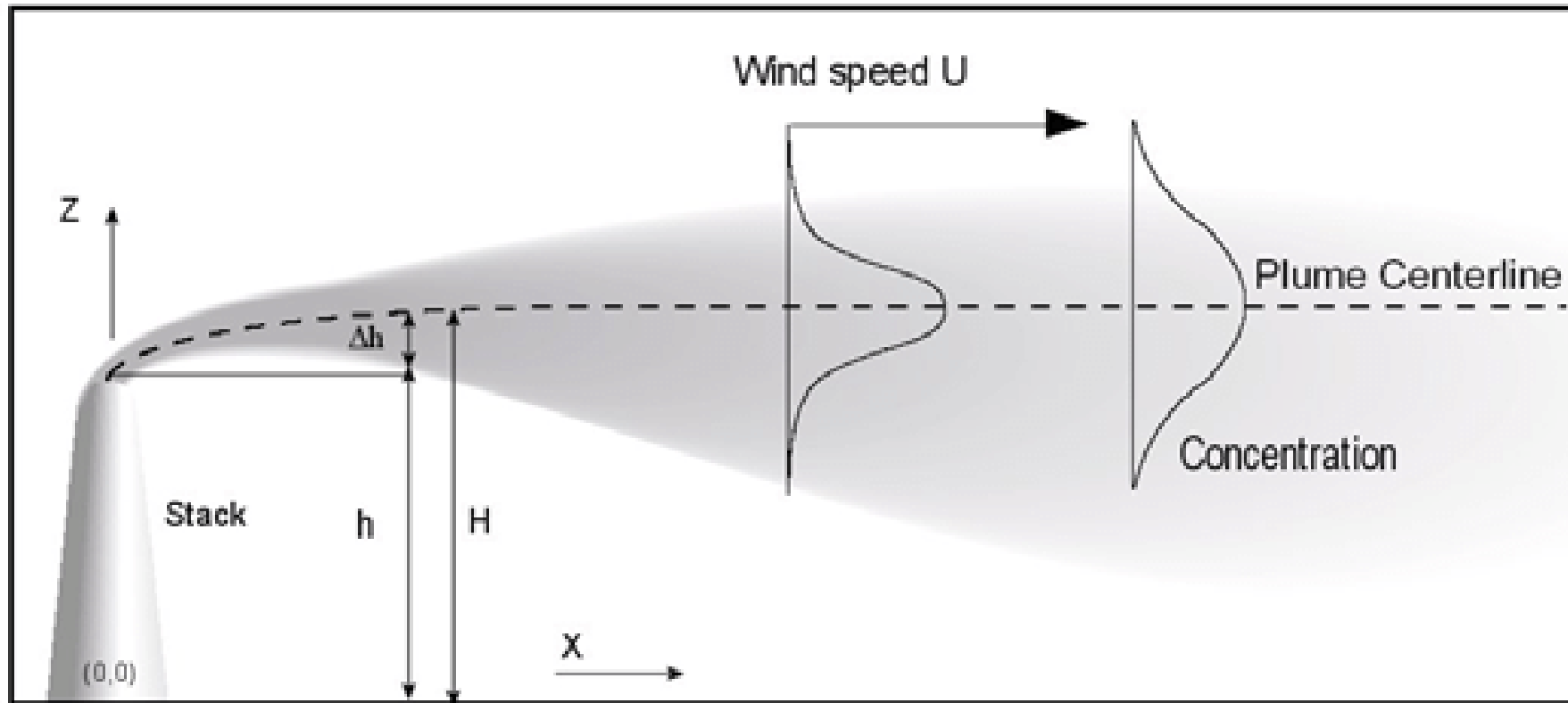


- Plume Rise through the Atmospheric Boundary Layer?
- Penetration into the inversion capping the ABL

Fire Dispersion: Physics & Modeling (1)



Steady-State Gaussian Plume Model



- Dispersion in weak to modestly strong ambient ABL turbulence
- Weak to modest plume rise (Δh)
- Calculated relatively accurately by standard Briggs plume rise equations

Gaussian Plume Modeling: Briggs Plume Rise

LOGIC DIAGRAM FOR BRIGGS' EQUATIONS TO CALCULATE THE RISE OF A BUOYANT PLUME

Buoyancy Flux (F)

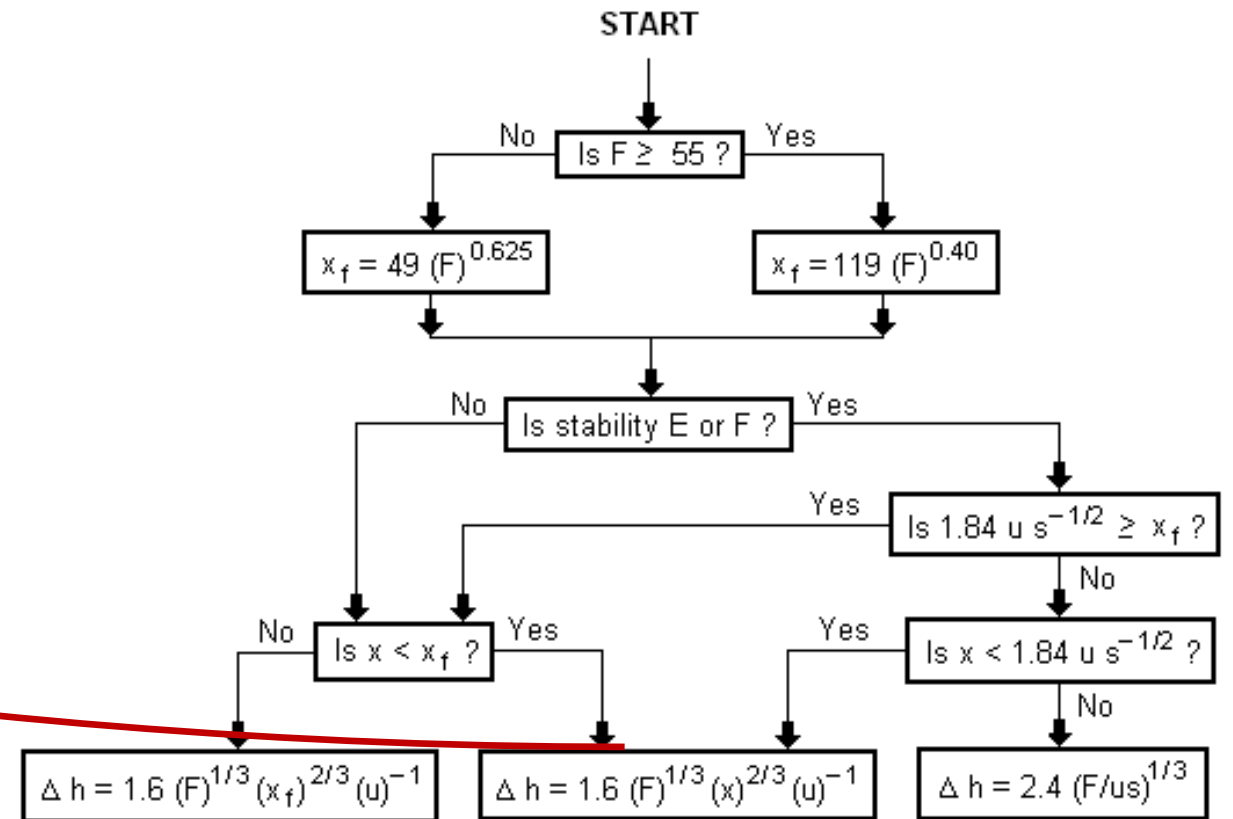
F = Stack Heat Release $\times (1/\rho c_p)(g/T)$

-> Units m^4/s^3

$$\Delta h = 1.6 F^{1/3} x^{2/3} u^{-1}$$

u - wind speed

x - distance downwind



Fire Modeling: Basic Inputs & Parameters (Emissions)

Heat & Mass Release Rate

$$q_{Hc} = \Delta H_c \times m_{fuel},$$

where ...

q_{Hc} = heat release rate (kJ/s = kW)

ΔH_c = heat of combustion (MJ/kg)

m_{fuel} = mass flow rate of the fuel (g/s)

Buoyancy Flux = $F = \text{Heat Release} \times (1/\rho c_p)(g/T) \rightarrow \text{Units } m^4/s^3$

Fire Modeling: Basic Inputs & Parameters (Emissions)

Example: Pool Fires

Material	H_c kJ kg ⁻¹	$q_{m,\infty}$ kg (m ² s) ⁻¹	$k\beta$ m ⁻¹	y_{CO_2} g g ⁻¹	y_{CO} g g ⁻¹	y_{hc} g g ⁻¹	y_s g g ⁻¹
Acetone (C ₃ H ₆ O)	25 800	0.041	1.9	2.14	0.003	0.001	0.014
Benzene (C ₆ H ₆)	40 100	0.085	2.7	2.33	0.067	0.018	0.181
Butane (C ₄ H ₁₀)	45 700	0.078	2.7	2.85	0.007	0.003	0.029
Heptane (C ₇ H ₁₆)	44 600	0.101	1.1	2.85	0.01	0.004	0.037
Kerosene	43 200	0.039	3.5	2.83	0.012	0.004	0.042
LNG (mostly CH ₄)	50 000	0.078	1.1	2.72	–	–	–
LPG (mostly C ₃ H ₈)	46 000	0.099	1.4	2.85	0.005	0.001	0.024

Heat of Combustion *Mass Release Rate*
(Infinite-diameter pool)

Yields
(mass released per mass fuel burned)

Fire Modeling: Basic Inputs & Parameters (Meteorological)

Dispersion

- Wind Speed
- Atmospheric Stability
- Boundary Layer Depth, Height of Inversion Base
- Atmospheric Lapse Rate above Boundary Layer

Particle Formation, Chemistry, Deposition

- Humidity
- Precipitation

Desired Features in Fire Dispersion Model

- Simple but effective inputs to characterize source characteristics
 - Mass and heat release
 - Constituents
- Proper handling of plume rise
 - Enhanced buoyancy
 - Entrainment of ambient air into rising fire plume
 - CFD directly simulates, plume models must parameterize
- Capturing induced circulations
 - Fire-driven circulations due to strong buoyant convection
 - Need CFD for this

Fire Dispersion Models: Options

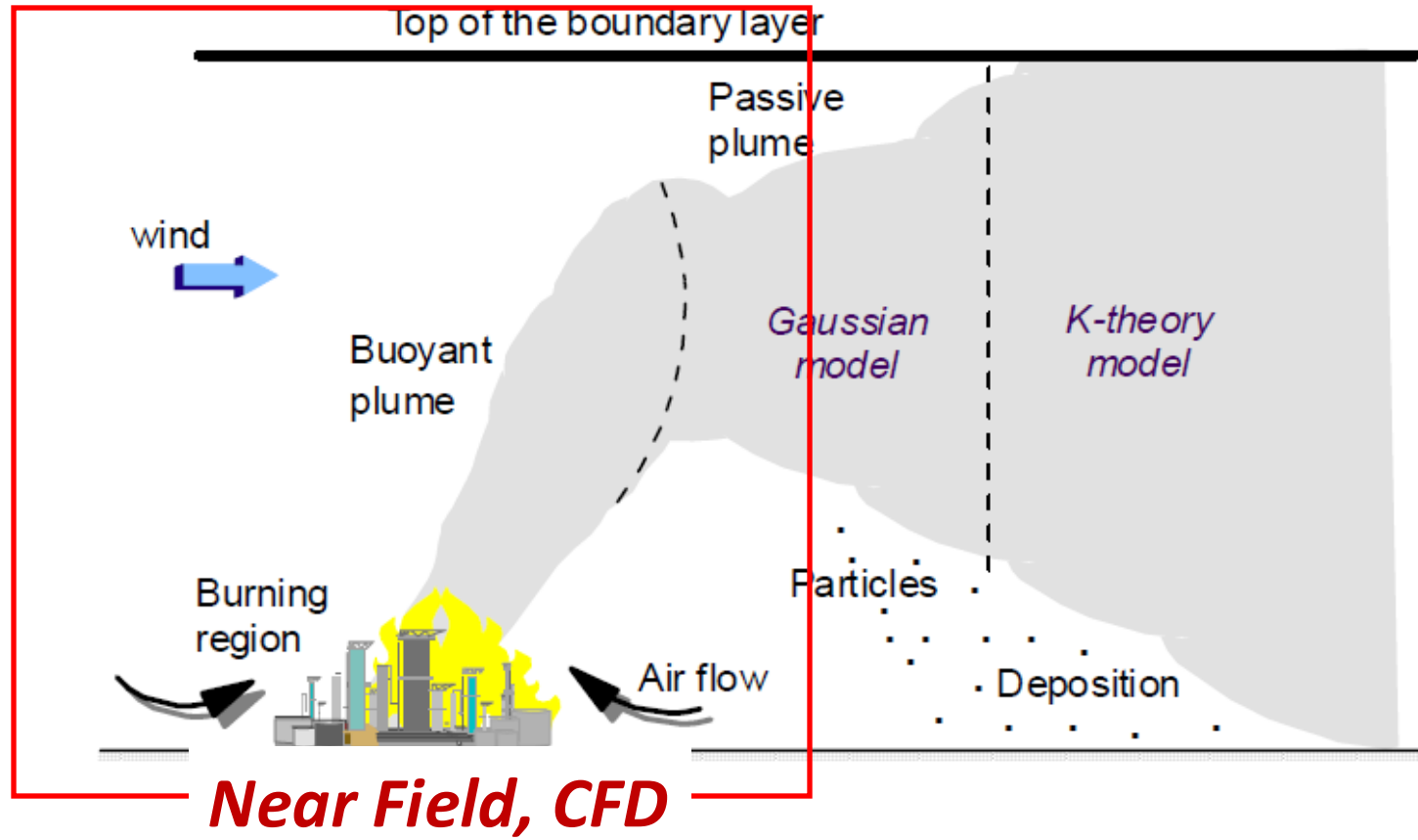
- Computational Fluid Dynamics (CFD)

- Fire Dynamics Simulator (FDS, <https://www.nist.gov/services-resources/software/fds-and-smokeview>)
- Full 3-D solutions for Navier-Stokes equations
- Full suite of embedded models for fire physical processes (pyrolysis, combustion, phase change, chemistry, etc ...)
- Near-Field (within 1-km from source)

- Gaussian Dispersion Models designed for fires

- BUOYANT (<https://gmd.copernicus.org/articles/15/4027/2022/>)
- Steady-state w/ Embedded fire plume rise model
- Far-Field (beyond 1-km from source)

Highlight: Near vs. Far-Field Modeling



Far Field, Gaussian Fire

*Part 2: CFD Modeling using FDS
(near-field dispersion)*

Fire Dynamics Simulator (FDS): Basics

- U.S. National Institute of Standards and Technology (NIST)
- <https://www.nist.gov/services-resources/software/fds-and-smokeview>
- Computational Fluids Dynamics (CFD)
- Full Physics: Various physical processes, sub-models and configurations
- Indoor and outdoor capabilities
- Simulates fire generation/spread **and** dispersion of reactants/smoke
- Rectangular grid (relatively simple mesh generation ...)

Fire Dynamics Simulator (FDS) Installation & Execution

- Windows executable (no compilation necessary)
- Command line interface (no GUI)
- Enter inputs into text file
- Smokeview graphics to view output

FDS Test Runs: Grid & Fire Inputs

- **Grid**

- 25 x 25 x 25 m resolution over 2000 x 1000 x 1000 m domain (80 x 40 x 40)
- Surface “pool” fire of 150 x 150 m centered at (x, y, z) = (1000,500,25)

- **Fire Inputs**

- Single-step mixing controlled combustion
- Fuel is propane
- Heat Release Rate = 250 kW/m²
- Corresponds to a fuel consumption rate of about 0.005 kg/m²/s
- Set 10% of reactants to be smoke (by mass)

FDS Test Runs: Meteorological Inputs

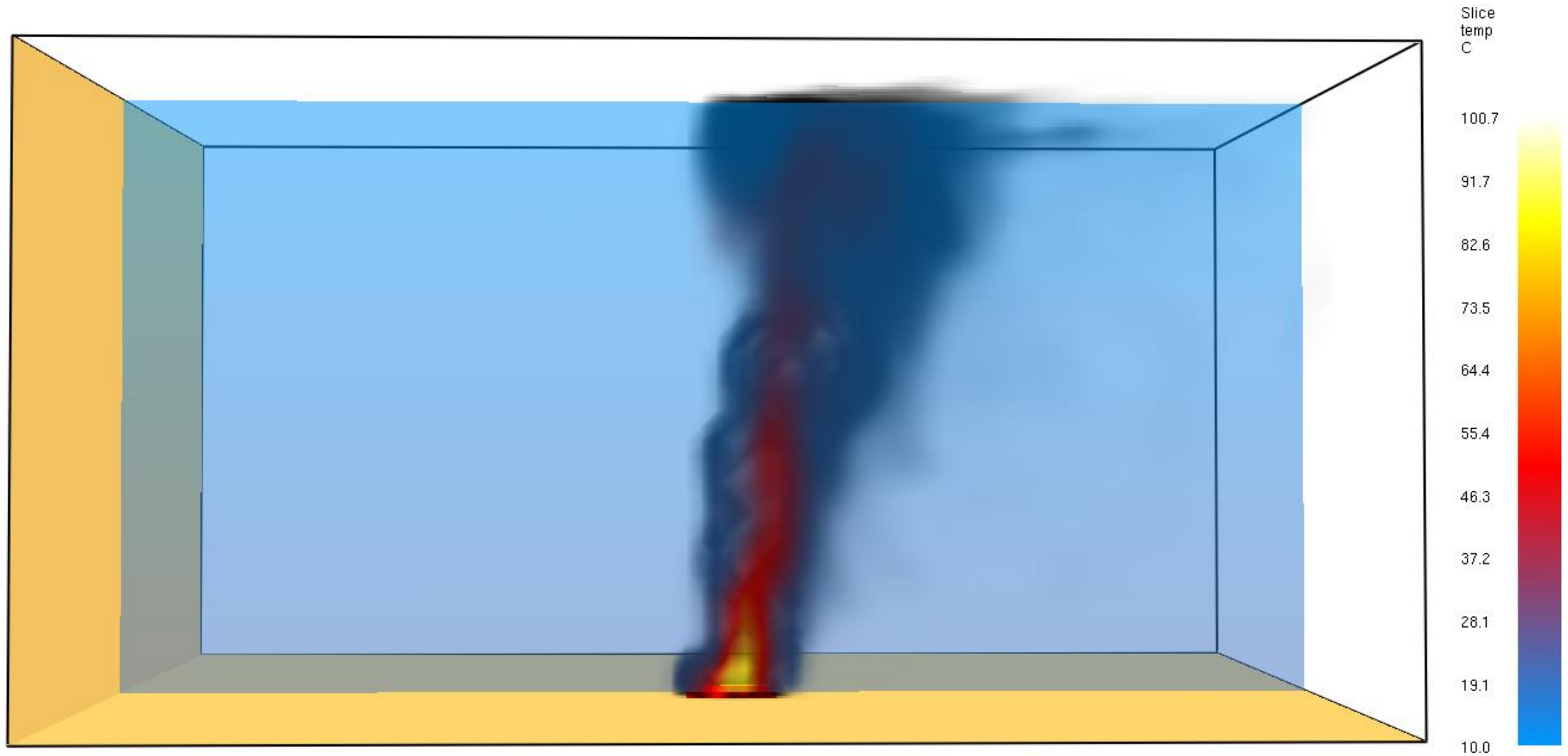
- **Wind:** Boundary layer background flow of about 2 m/s
- **Neutral Case:** Set lapse rate to adiabatic (stability class D)
- **Stable Case:** Set lapse rate to isothermal (stability class E or F)

Compare output for neutral vs. stable

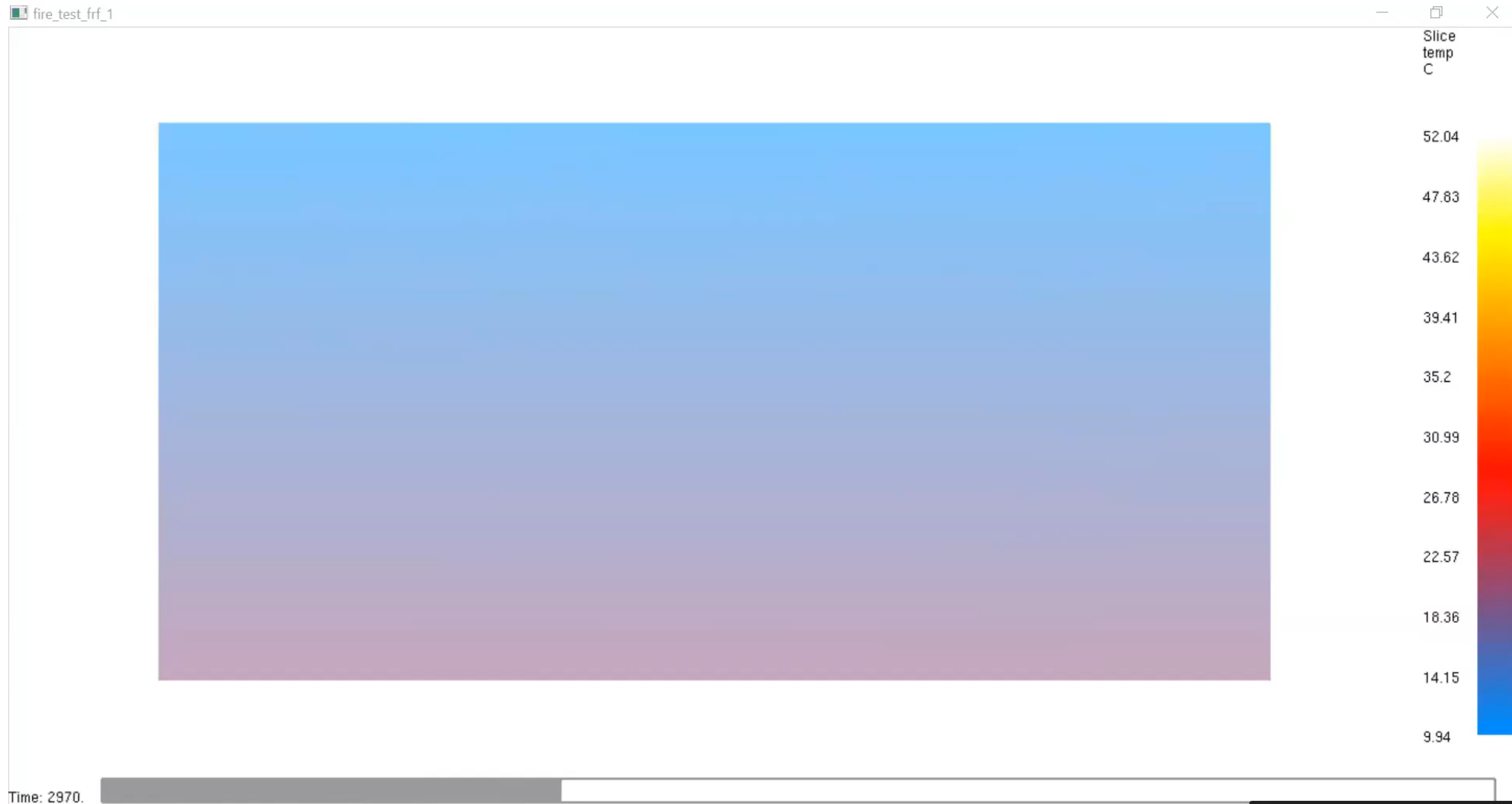
FDS Test Runs: Procedure

- 14400 seconds integration time (= 4 hours)
- “Turn on” fire @ $t = 7200$
 - $0 < t < 7200$: “spin up” period to bring background wind to quasi steady-state
 - $7200 < t < 14400$: “fire period”
- After period of build-up of fire @ $t = 7200$, new “fire-affected” quasi steady-state is reached by around $t = 8400$.
- Plots to be shown are @ $t = 14400$ (final time)

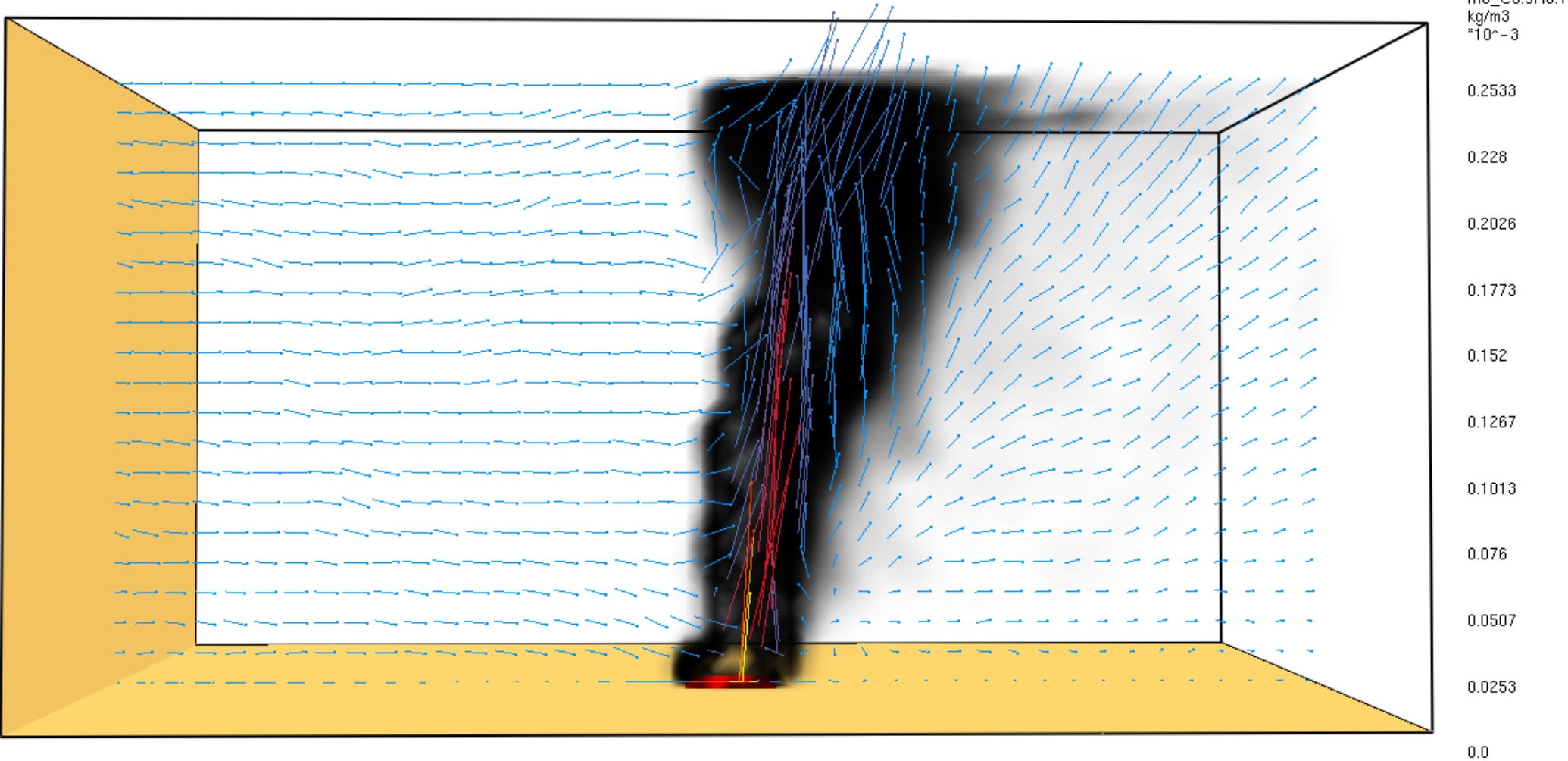
Neutral: Smoke & Temperature (image)



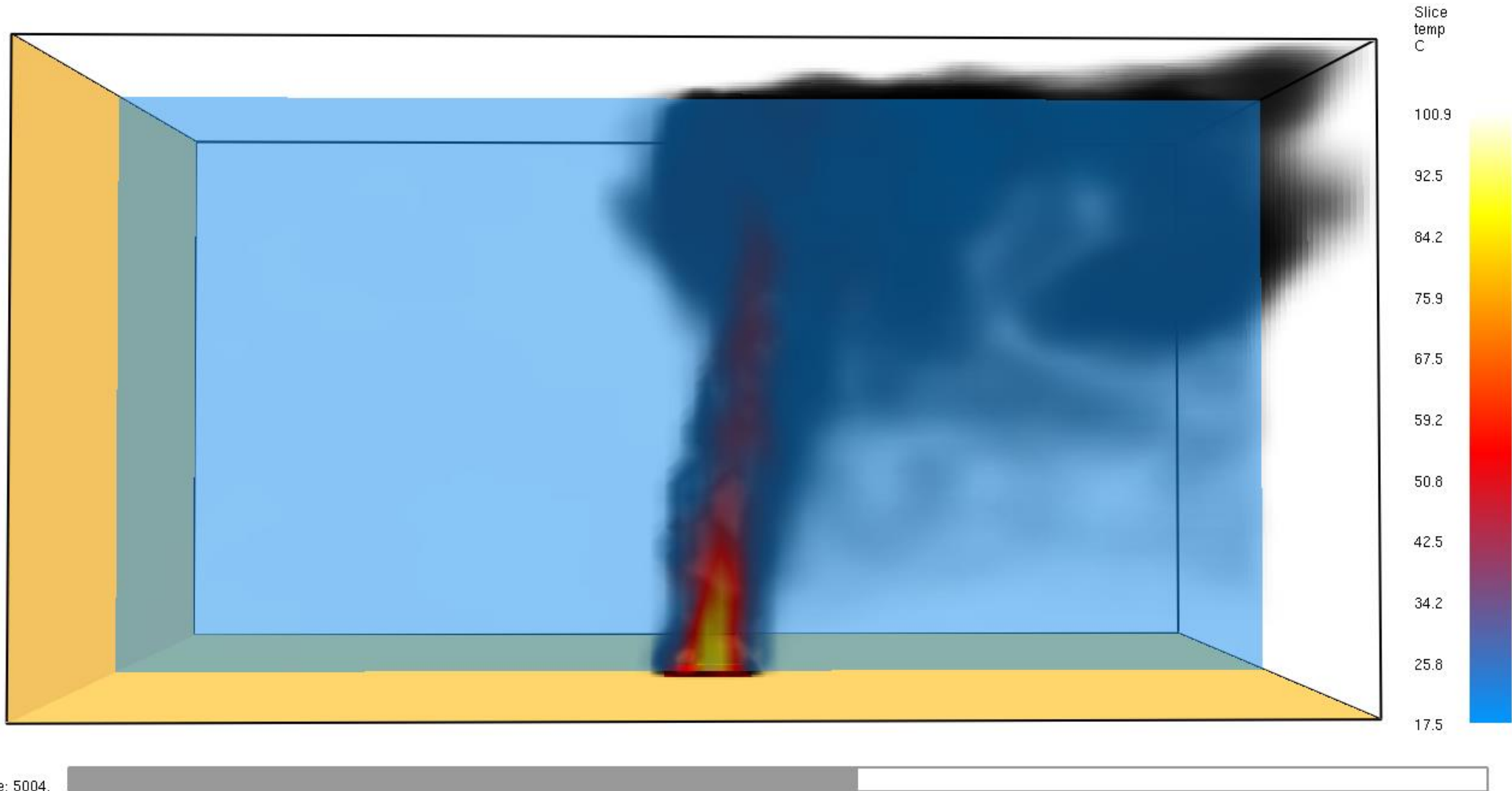
Neutral: Smoke and Temperature ([video](#))



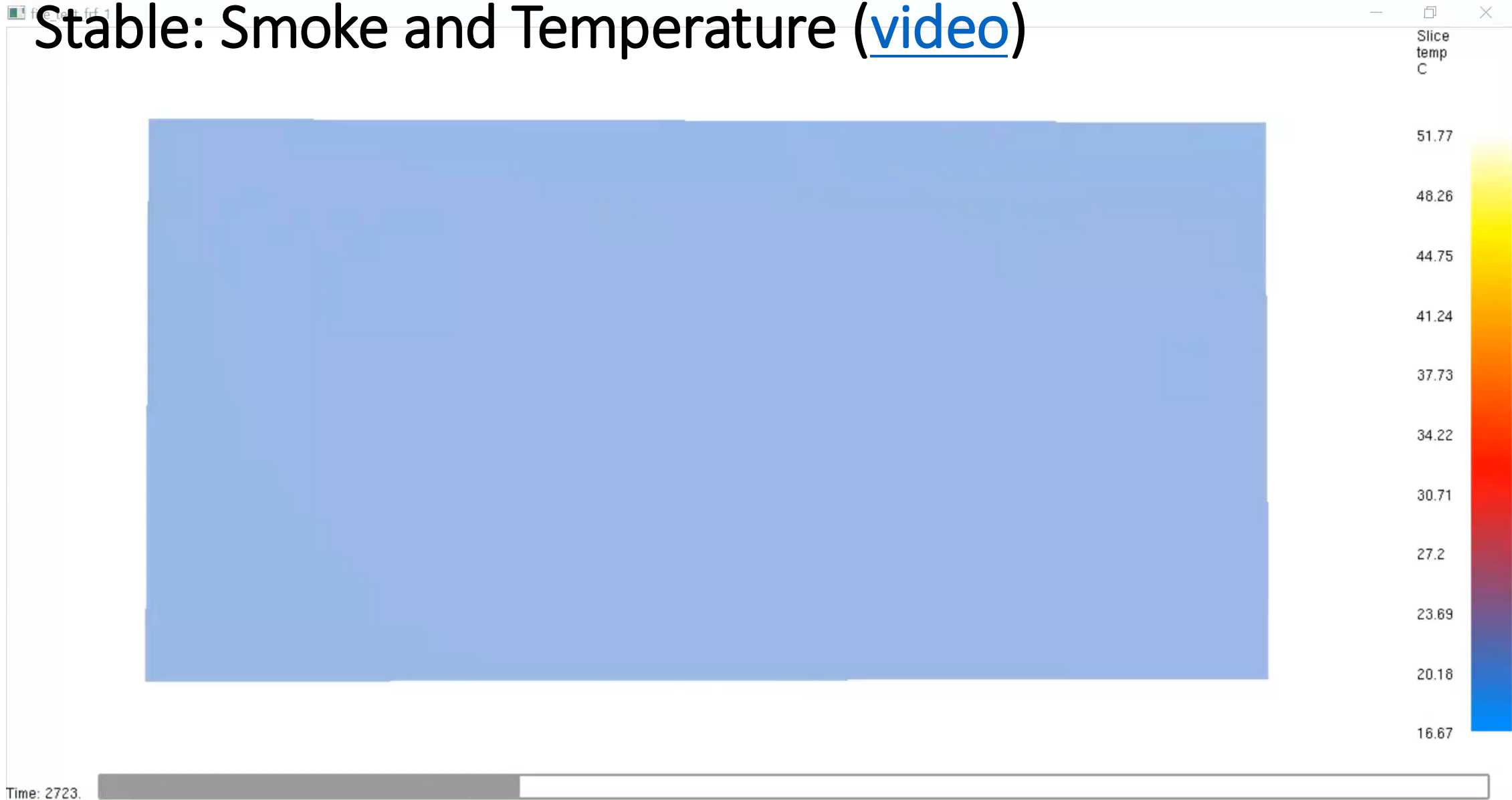
Neutral: Smoke & Winds (image)



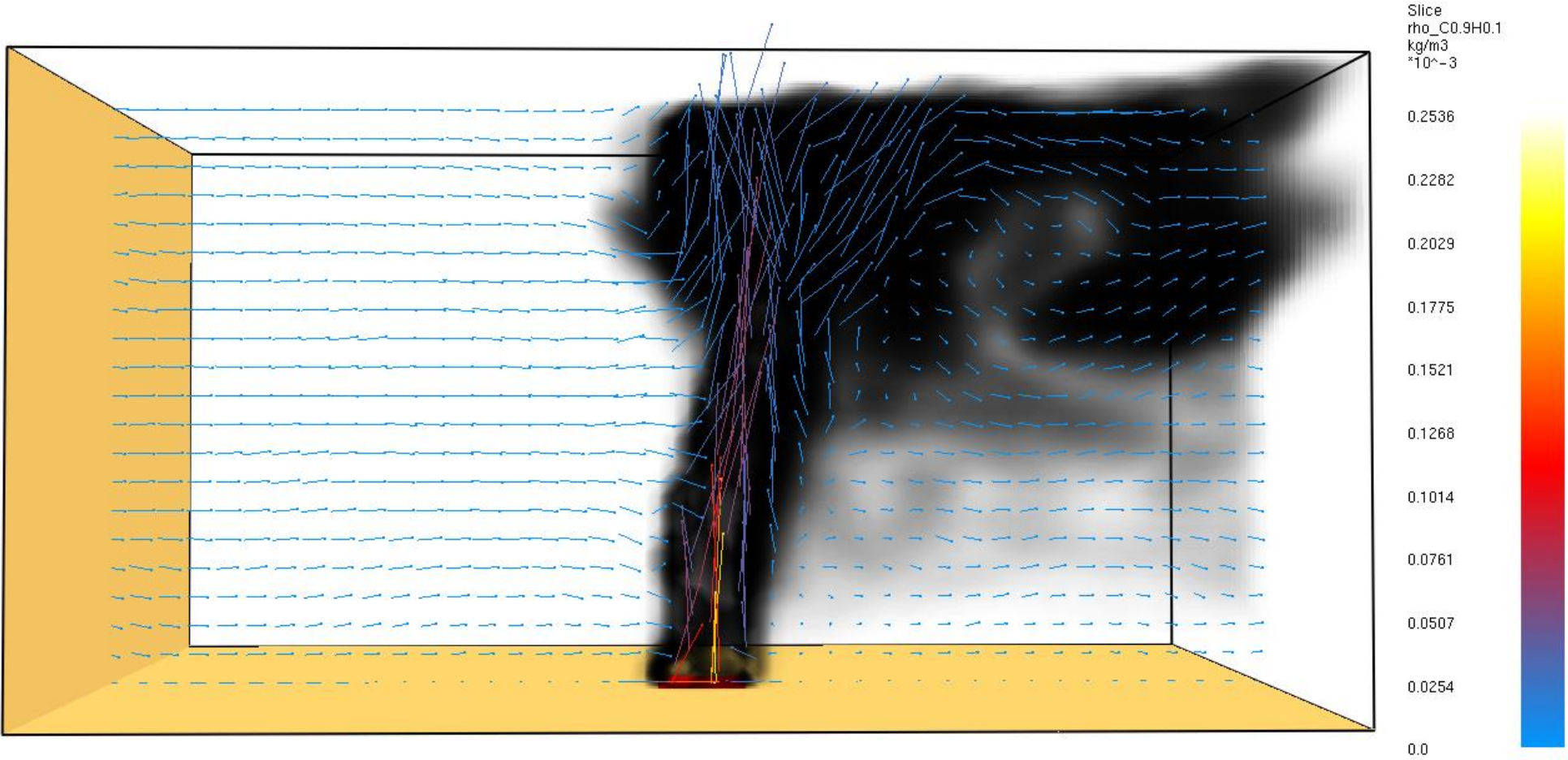
Stable: Smoke & Temperature (image)



Stable: Smoke and Temperature ([video](#))



Stable: Smoke & Winds (image)

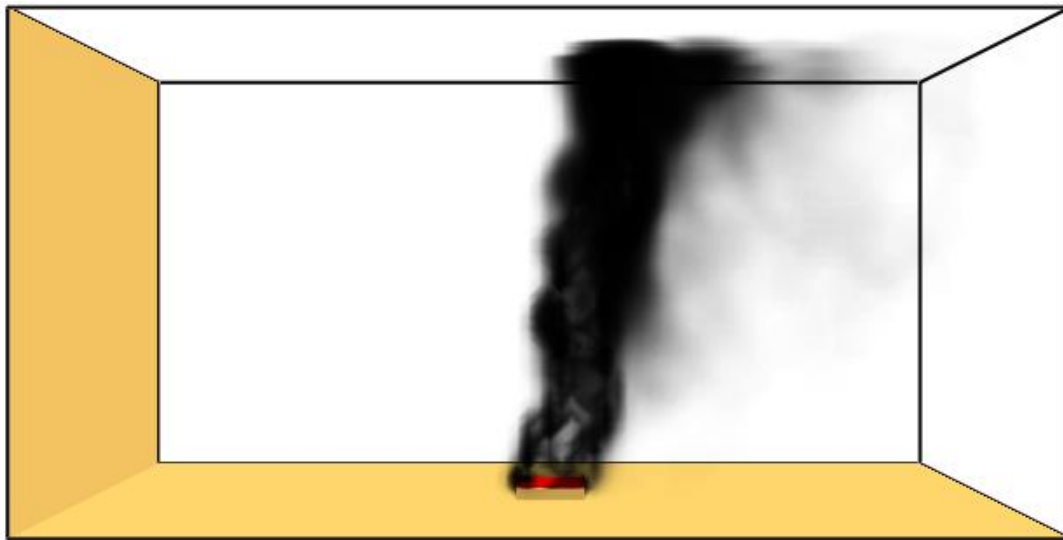


Time: 5004.

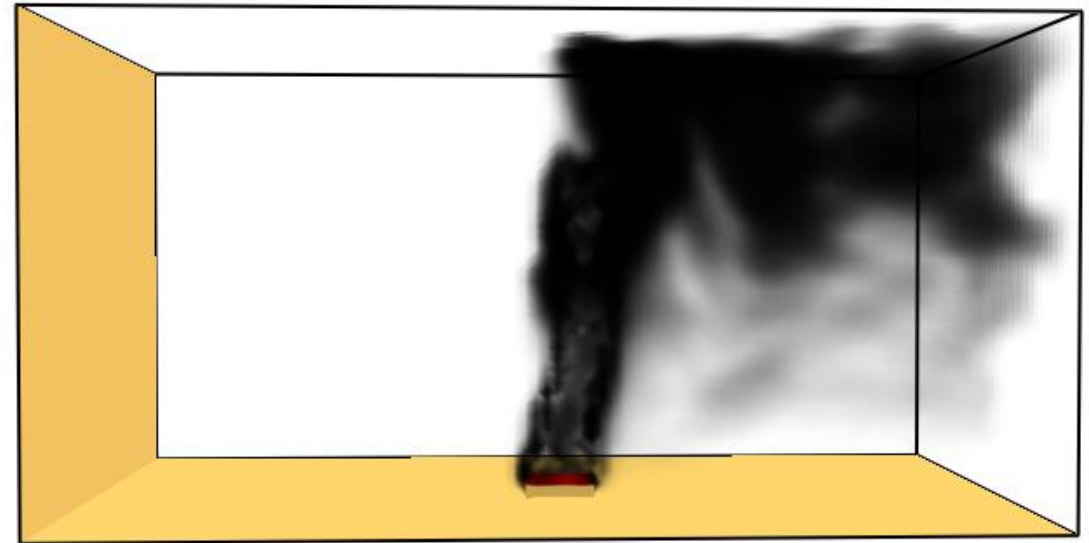


Smoke visuals @ t = 2 hours after fire start

z = 1000 m

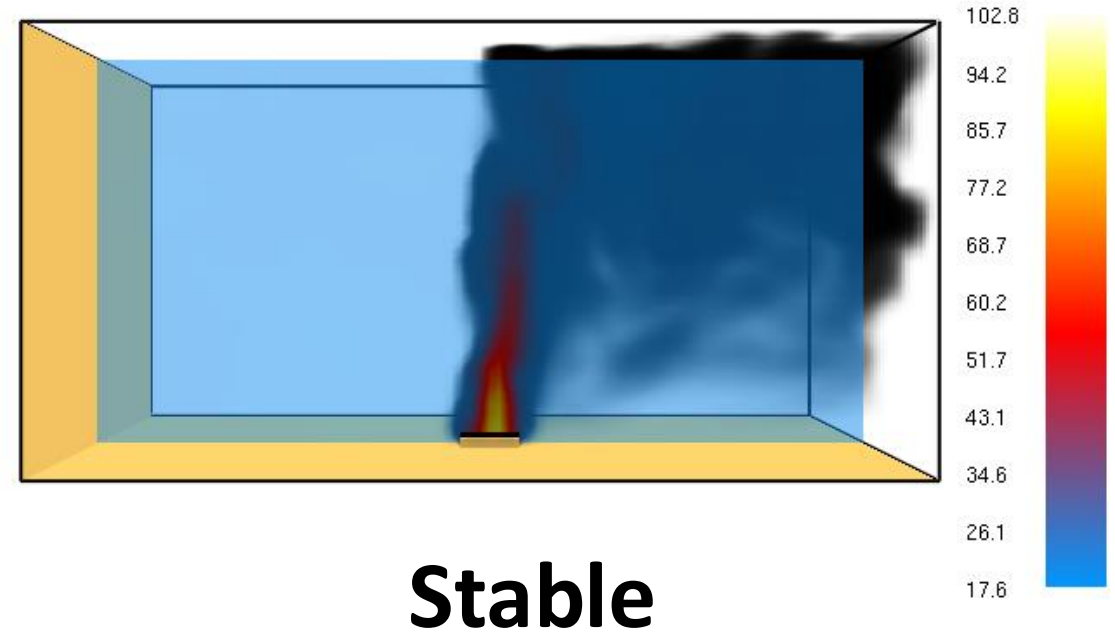
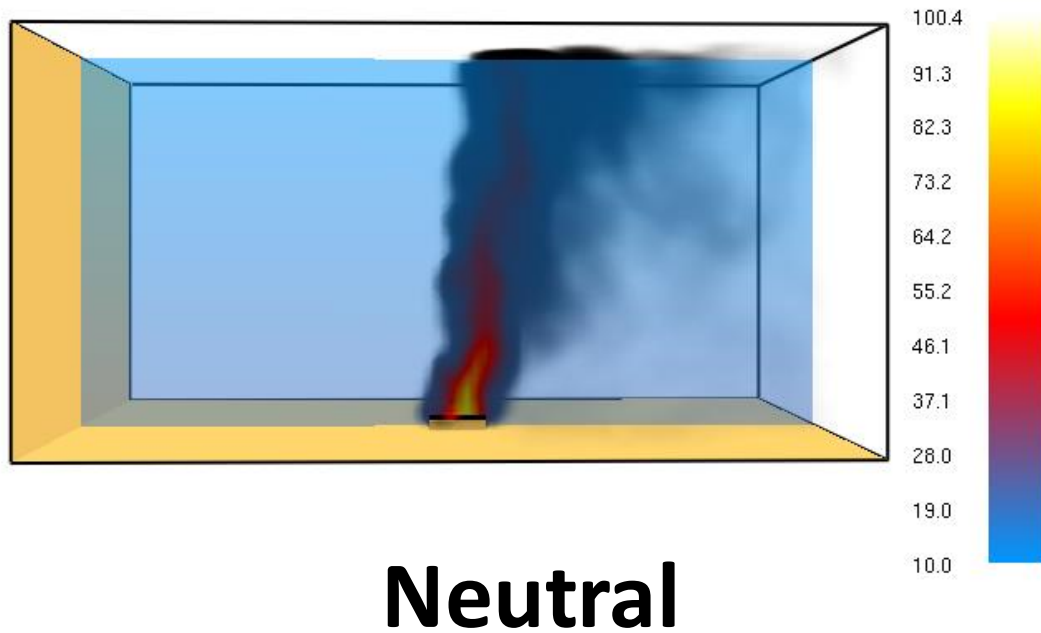


Neutral



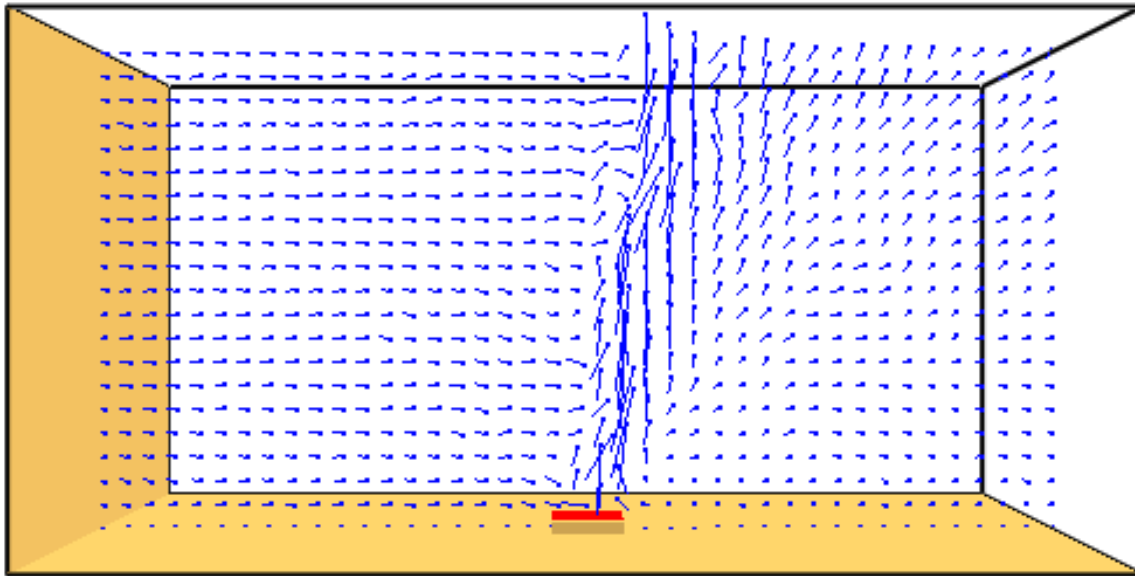
Stable

Smoke visuals overlaid w temperature (deg C) @ t = 2 hours after fire start

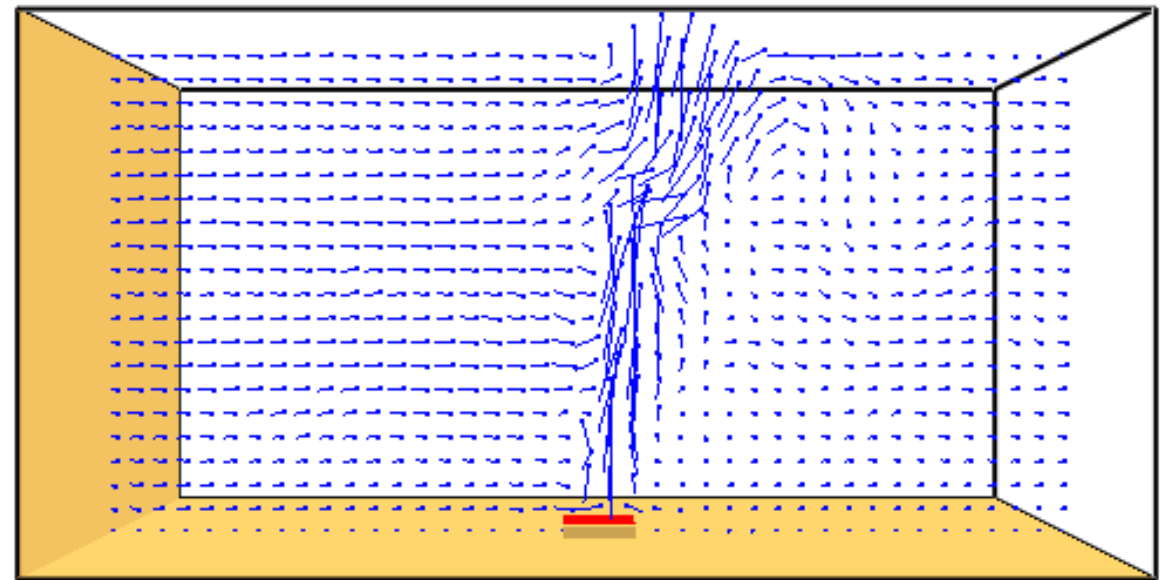


Flow vectors @ t = 2 hours after fire start

Stable



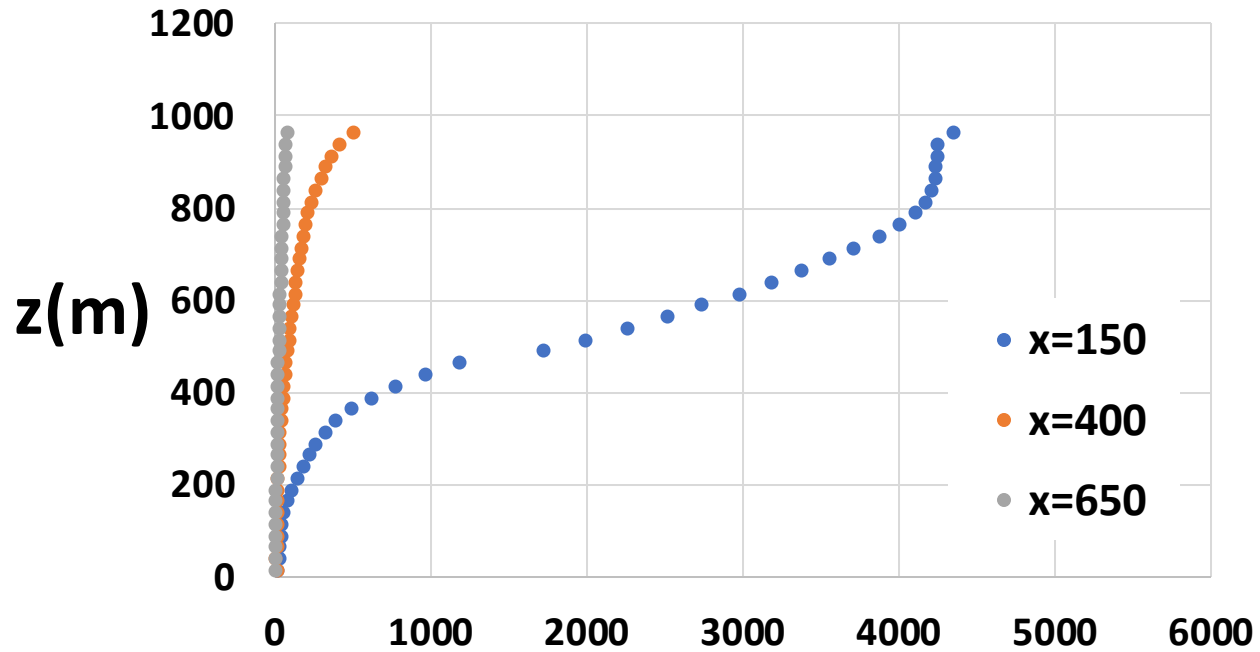
Neutral



Stable

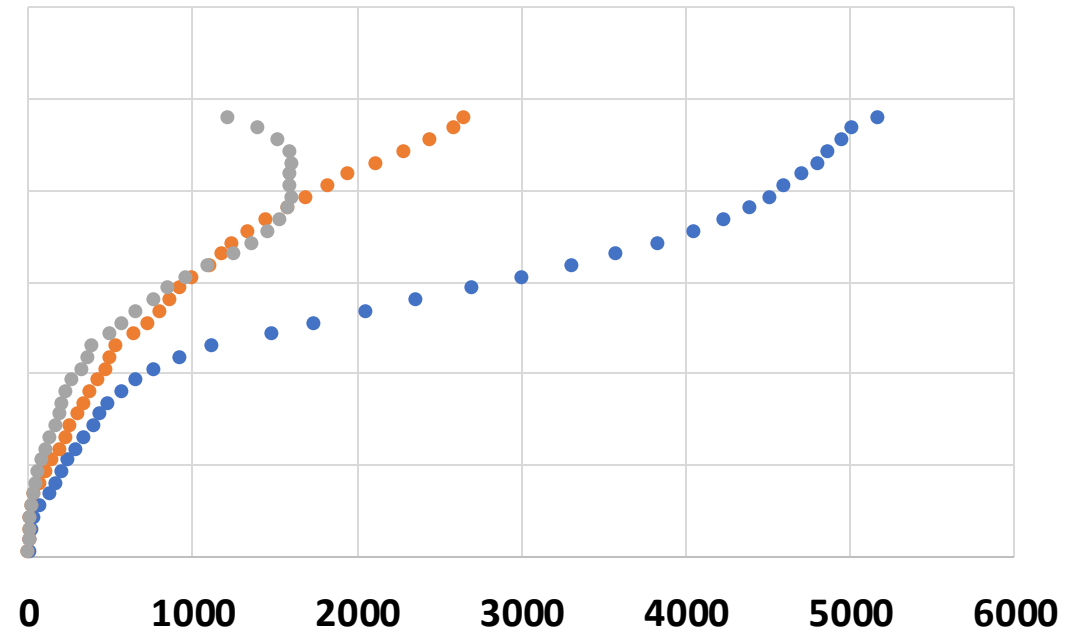
PM2.5 (ug/m3) vs. Height (meters) @ different downwind distances from fire

Neutral



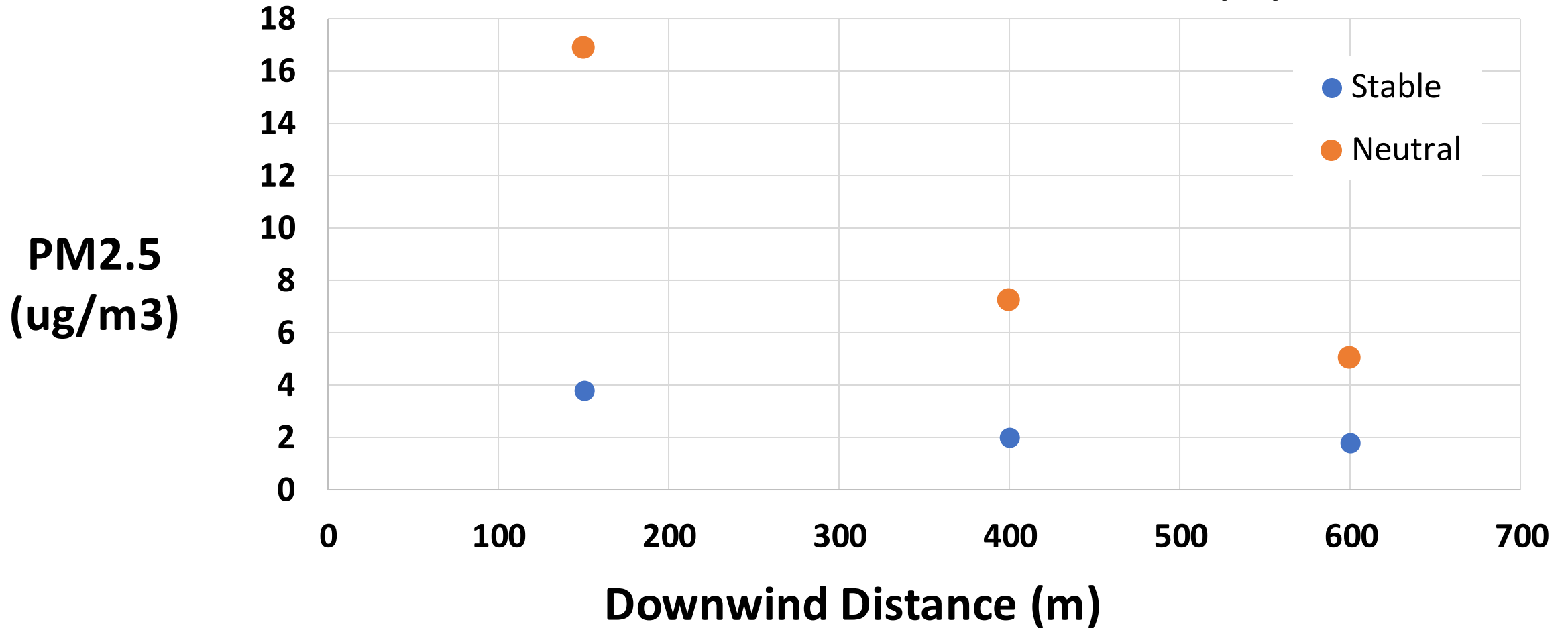
PM2.5 (ug/m3)

Stable



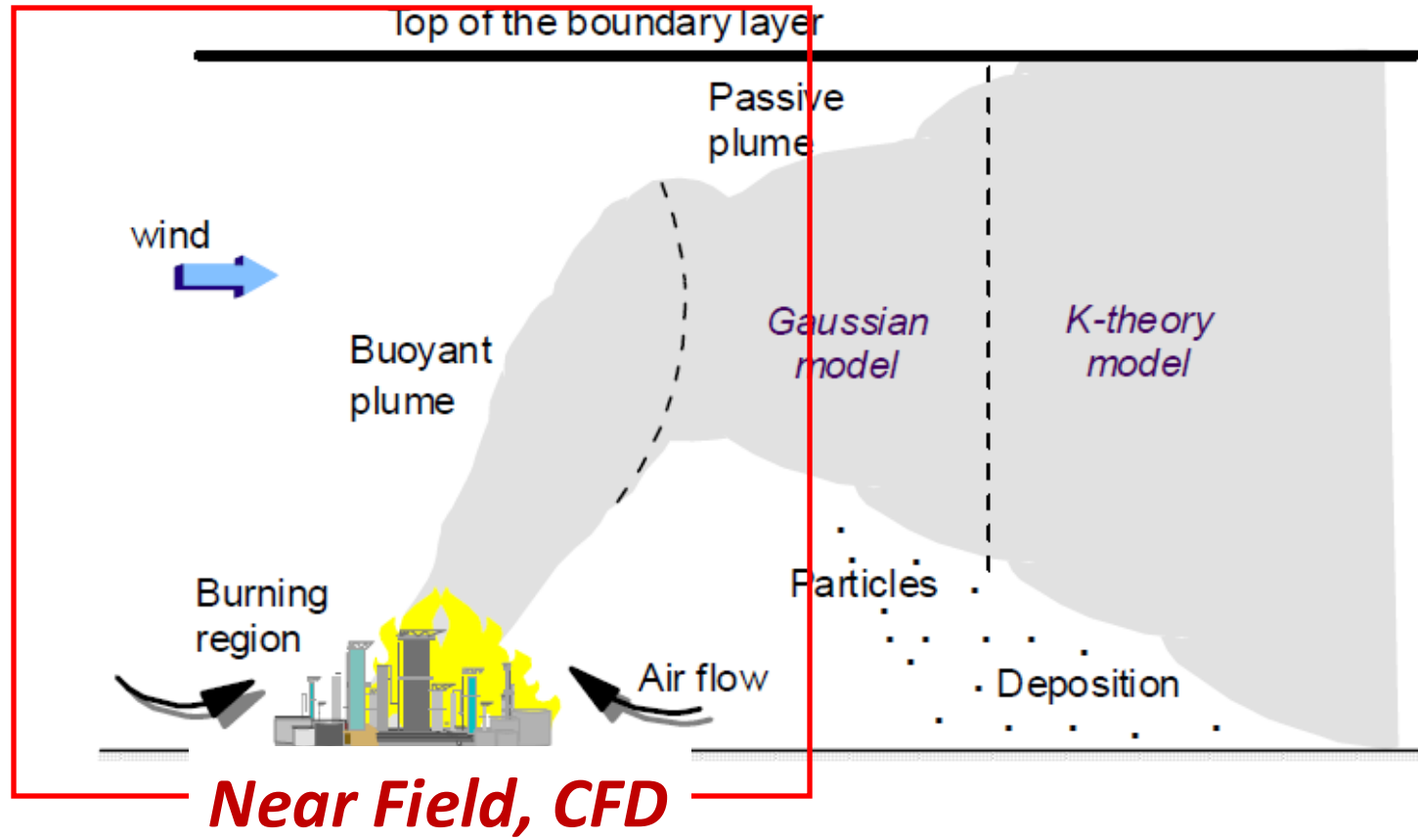
PM2.5 (ug/m3)

Ground Level PM2.5 Concentrations (ug/m3) vs. Downwind Distance from Fire (m)



*Part 3: Gaussian Plume Modeling using
BUOYANT*

Reminder: Near vs. Far-Field Modeling



Far Field, Gaussian Fire

BUOYANT: Basics

- Finnish Meteorological Institute
- <https://gmd.copernicus.org/articles/15/4027/2022/>
- Steady-State Gaussian plume model
- Embedded fire plume rise model
- Far-field dispersion (> 1 km)

BUOYANT: Installation & Execution

- FORTRAN code (compilation necessary)
- Need to install FORTRAN compiler
- MSYS2 virtual LINUX required on WINDOWS, has 'gfortran' as a package
- Command line interface (no GUI)
- Enter inputs into text file
- Text file outputs

Large Industrial Fires



- Question ... how much of the plume stays within the ABL?
- Run cases to check how model predicts this quantity.

BUOYANT: Test Runs

- **Meteorological Inputs**

- Wind Speed = 3.22 m/s
- Neutral ABL w depth = 1000 m

- **Pool Fire: Case 1 (“low” heat release)**

- Heat Release Rate = 20 kW/m²

- **Pool Fire: Case 2 (“medium” heat release)**

- Heat Release Rate = 700 kW/m²

- **Pool Fire: Case 3 (“high” heat release)**

- Heat Release Rate = 1800 kW/m²

Reminder: FDS Test Runs

- **Grid**

- 25 x 25 x 25 m resolution over 2000 x 1000 x 1000 m domain (80 x 40 x 40)
- Surface “pool” fire of 150 x 150 m centered at (x, y, z) = (1000,500,25)

- **Fire Inputs**

- Single-step mixing controlled combustion
- Fuel is propane
- **Heat Release Rate = 250 kW/m²**
- Corresponds to a fuel consumption rate of about 0.005 kg/m²/s
- Set 10% of reactants to be smoke (by mass)

BUOYANT Test Runs: Results

(Fraction of plume that stays in the ABL)

Modeling Run	Heat Release Rate (kW/m ²)	Fraction of Plume in ABL
Case 1 (Low Heat Release)	20	0.5597
Case 2 (Medium Heat Release)	700	0.1874
Case 3 (High Heat Release)	1800	0.05533

- Fraction in ABL highly sensitive to fire strength (via heat release)
- More plume in ABL → High surface concentration
- Appears to capture an observable feature of strong fires ... that most plume mass can stay aloft above ABL

Conclusions

Dispersion Modeling for Fires

- Two approaches demonstrated as alternatives to typical Gaussian models
- Initial test results of both appear promising

1. Computational Fluid Dynamics, CFD)

Fire Dynamics Simulator (FDS)

2. Steady-Steady Gaussian Modeling with Fire Plume Rise

BUOYANT